



Instructions

THREE GAMES IN ONE

Bag-O-Loot Junior offers three versions of the game to accommodate the development stages of your child.

Age specifications are only a general guideline. Your child can be older or younger and still enjoy the game.

DID YOU KNOW?

There is a children's book and a plush toy that goes along with this game? Visit our web site and see.

Remember, once your child gets a little older it's time to invite them to play the regular version of Bag-O-Loot with you. Great fun for the whole family!

VERSION ONE

Making Sets

Ages 4-5 years old

Have fun matching cards and making Bags-O-Loot. Helps child understand set building and counting to five.

Game Play

- Remove the two looter cards from the deck. Shuffle the cards and flip over one card to start the first set. Place the remaining cards face down in a draw pile. Youngest player goes first.

Taking a Turn

- Player takes a card from the top of the deck and looks to see if it matches any of the existing sets on the table.
- If the card matches an existing set, player adds that card, face up, to the set.
- If there are no matching sets on the table the card is placed face up to start a new set. All open sets are communal for everyone to play on.
- Player counts the cards in the set. If there are five cards, they just made a Bag-O-Loot! They turn the set upsidedown and yell "Bag-O-Loot!"
- Making a Bag-O-Loot is the most exciting part of the game so encourage a celebration!
- Players take turns until all the cards in the draw pile are gone.

Winning

- Winning is the big smile on your child's face having fun and wanting to play again.

VERSION TWO

Owning Sets

Ages 5-6 years old

Building on version one, add the excitement of being able to take sets from other players and making them your own.

Game Play

- Remove the two looter cards from the deck. Shuffle the cards and deal one card, face up, to each player as the start of their first set. Place the remaining cards face down in a draw pile. Youngest player goes first.

Taking a Turn

- Player takes a card from the top of the deck and looks to see if it matches any of the existing sets on the table.
- If there are no matching sets on the table, the card is placed face up in front of the player to start a new set.
- Unlike version one where all open sets are communal, in this version players "own" their sets.
- If the card matches an existing set, player adds that card, face up, to the set. If the set was in front someone else, the player gets to take the set to become their own.
- If there are five cards in the set, they just made a Bag-O-Loot! Flip them over and yell "Bag-O-Loot!"
- Players take turns until all the cards in the draw pile are gone.

Winning

- In this version, if appropriate, you can declare a winner as the player with the most Bag-O-Loot.

VERSION THREE

Making Decisions

Ages 6-7 years old

Players must be able to hold cards in their hand. Players will learn to decide which is the best move to make. The concept of a "wild card" is introduced.

Game Play

- Shuffle the cards and deal five cards to each player. Place the remaining cards face down in a draw pile. Youngest player goes first.

Taking a Turn

- Player takes a card from the top of the deck and gets to do ONE of the following:
 - OPEN:** Takes two matching cards and starts a new set, face up.
 - BUILD:** If the player has a card that matches one of the sets on the table, they add that card to the set. If the set belongs to another player they get to take it and keep it as their own.
 - A five card set is a Bag-O-Loot. Flip them over and celebrate!
 - If the player cannot do anything, they draw another card which ends their turn.
 - Looter Cards are wild cards and can be used in place of any other card as part of a set.

Winning

- Play continues until all the cards in the draw pile are gone. Player who draws the last card gets to finish their turn.
- Each Bag-O-Loot is worth ten points, all other cards are worth one point. Player with the highest score wins the game.